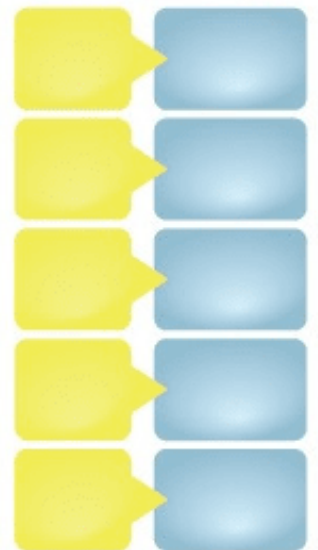
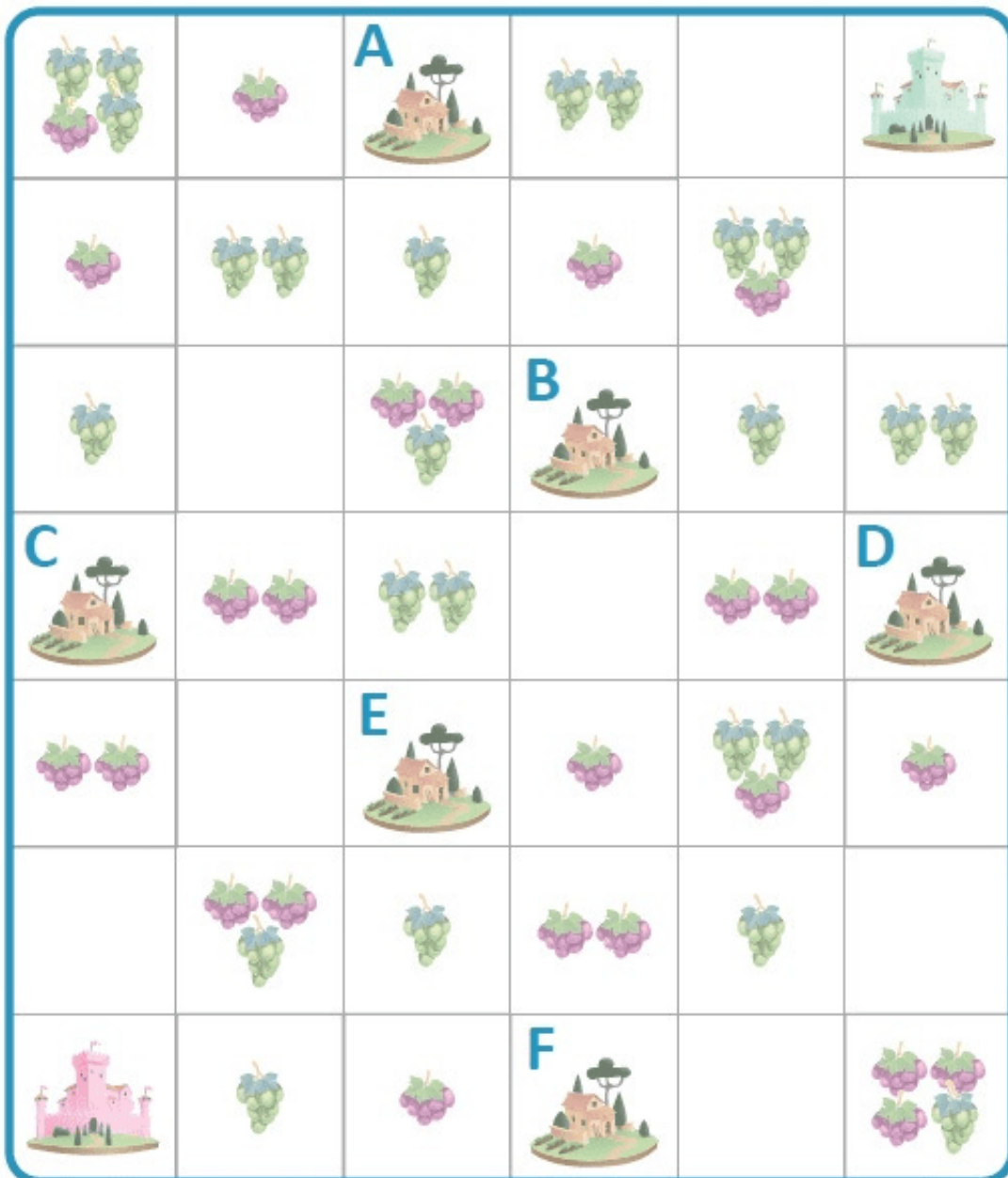


AVENUE

Variant: JOKER

Once per game, you can ignore the card drawn and pick one:

- **crossroad**: place an orthogonal cross anywhere on your grid;
- **mildew**: choose a cell without any building nor path:
all players that have this cell empty on their grid must draw a diagonal cross on it, preventing any further path to be traced. You must also draw this cross.



Joker :

